Target Group

- University instructors and trainers
- Students
- Education Decision Makers/Policy makers/NGOs/Researchers
- Local communities and cities

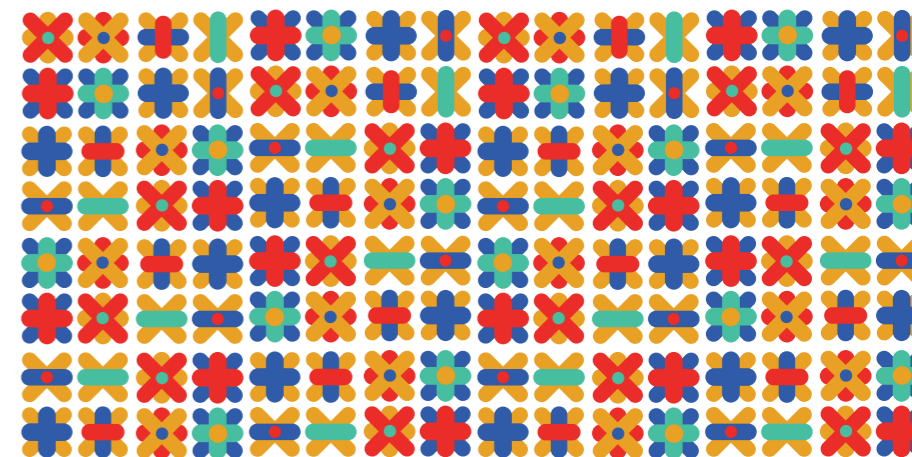# Partners

www.rug.nl

www.asbu.edu.tr

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www.ucy.ac.cy

CARDET
www.cardet.org

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DigiFolk

DigiFolk

www.digifolk.eu

Overview

By collecting, curating, digitizing and sharing the cultural products of these communities, DigiFolk aims to give voice to communities, which hold a minority status in European societies. By allowing their stories to be heard it will also contribute to the problem of long standing prejudices in European societies, prejudices which are at least partially produced due to exposure to only single narratives favouring the dominant cultures and demoting those cultures that are illingly or unwillingly othered.

The ultimate goal of the DigiFolk is to showcase through a diverse set of folktales our common humanity, our collective EU cultural identity. As such, the project addresses the Erasmus + general goal of "raising awareness on and understanding the European Union context, notably as regards the common EU values, the principles of unity and diversity, as well as their cultural identity, cultural awareness and their social and historical heritage".

Objectives

- To exemplify the importance of folktales as oral histories, or narratives, that can offer an alternative to the narrative of dominant cultural groups by becoming a window into the wisdom (values, beliefs and norms) of groups that have been traditionally marginalized or silenced.

- To design a tailored methodology relying on a participatory approach to build the capacity of social science and humanities educators, students and researchers to work transdisciplinarily with the community, and marginalized groups in particular.

- To empower marginalized communities by giving them the voice as well as the agency to shape the initiatives that are there to draw attention to them and their oral histories.

- To develop innovative pedagogical material and resources for teachers and students to enable them to address issues of cultural heritage, its preservation and promotion to foster goals such as social cohesion and inclusion.

- To foster awareness of common values and common humanity through sharing the oral stories (folktales) that have shaped the identity, the beliefs and the behaviour of certain ethnic, religious, racial groups which hold minority status in European cities.

Outputs

- Four (4) tale maps and (4) city tours based on these maps where the curated folktales are presented to the wider public in the geographic locations where the stories are typically shared.

- Four (4) dissemination events where the tale maps and city tours are presented to the wider public

- Four (4) end-of-project workshops where the DigiFolk methodology and lessons learned from the project are shared with educators, students, and other interested stakeholders.

- DigiFolk toolkit in English and its translated versions in Dutch, Greek, Turkish, and Serbian consisting of short videos with educational material and mini-documentaries documenting how the DigiFolk methodology unfolded in the four cities participating in the project.

- E-platform: an openly accessible, easy to navigate interactive platform where all the products of the project including the educational material will be uploaded.